



RULES

1. In general, all rules from the 2010 Rule-book published on the yahoo group and website will be enforced. Following would be special rules specific to the Jersey 8's Tournament –
2. Player movement between teams is not allowed.
3. Each team will field 8 players only. All fielders can be put on the boundary
4. OVER LIMIT : 2 overs per bowler.
5. BOUNDARY : 45 Yards (135 feet) FROM CENTRE OF THE PITCH, (basically take 45 long steps, like u measure pitch).
6. LAST MAN BATTING - NO
7. RETIRE AND COME BACK - NO
8. POINTS – Win = 10; TIE = Split 5 points each
9. Winning teams have to send scores to NJleague@yahoogroups.com before 4.00 pm on the day of the match. This should include the scores and number of overs. NRR (if required) will be calculated based on the numbers provided.
10. If matches are rained-out, we will try to re-schedule either on same day or next day. This has to be mutually decided by all the teams involved. Beyond this, the points will be shared, and we will move forward.
11. Grounds Manners:
 - a. For all of our grounds, LIQOUR IS PROHIBITED AS PER THE PERMIT. TEAMS AND SUPPORTING TEAMS VIOLATING THIS RULE WILL BE IMMEDIATELY DISQUALIFIED IF IT IS BROUGHT TO OUR NOTICE).
 - b. Being in residential areas, profanities and foul language of any sort by any team or supporters will not be tolerated.
12. Penalty for not starting on time –
 - a. Teams playing a game should be available at the ground before the scheduled start time. If a team does not show-up within 15 minutes after the scheduled start time, it will be considered a forfeit, and the team on the ground will be awarded 10 points.
 - b. Five minutes of delay will result in ONE over being deducted from the quota for the team coming late. Ten minutes of delay will result in TWO overs being deducted from the quota for the team coming late.
13. If for whatever reason UMPIRES are not available at the start of a scheduled game, the playing teams will have to manage with their own umpires.